

Work Packs for Year 6

Work should be completed in the book.

Work can be completed on the computer and printed out and stuck in.

	READING	WRITING	NUMERACY	OTHER
Day 1	Read for 20 minutes and write a short summary the text. Include what you think will happen next.	Your class teacher tells you that you are going on an extremely unusual trip. The night before the big day you have a dream, which tells you all about this mysterious journey. Using your imagination write a description of this trip. Include what it looks like, the people you will meet there, the activities you will need to participate in, the food you will eat etc.	Make a game for four players. The game must include maths questions that need to be answered. It should be targeted at year 6 children. Play this game with members of your family.	Produce a piece of art, showing what you would like the world to look like. Write a short description to explain what is happening. Example: I want everyone to be friends, so I may draw people shaking hands. I want the sun to always shine, so I may draw the sun.
Day 2	Read a newspaper article and make notes on 5 of the key facts.	When you are reading the newspaper, find information about the Swine Flu. Create a poster with information that you can explain the dangers of the flu. Inform people about how they should stay safe from the flu.	Go to the shop (or make up) and complete a price check for 10 items. Using the prices write 6 word problems.	Using cardboard and paper build a model village. You can include anything you want, but must have: A village shop A park A farm Make it as colourful as you can.
Day 3	Read for 20 minutes and then record 5 adjectives and their meanings.	As you are looking through your window, write a description of the setting for a story. Use some of the adjectives that you found in your reading book to write a good clear and imaginative setting.	Look out of your window and count the number of green, red, black, pink and silver cars that you can see. You will need to draw a tally chart and then transfer this information into a graph. Write 5 statements about your findings, trying to include mean, mode, median and range.	A fashion and a car magazine both have asked you to design the front cover of their next edition. Choose the magazine cover you want to design, make it appealing for the audience.
Day 4	Read for 20 minutes. Write a review of a book that you have recently completed. Remember to include what you liked and disliked, who your favourite characters were and why.	Write a letter to your friend. Tell your friend about your experience at home while school is close. Tell your friend what you enjoyed and what you did not enjoy about being at home.	Practise your written methods for addition, subtraction, multiplication and division. Check your answers using inverse operation and then with a calculator if you have one.	Mr Ferguson said that she has been given money to revamp the playground. Produce an annotated diagram of what you want the new play ground to look like. Also make a list of equipment you may like to have for the playground with a brief description of why you think it would be good for our school.
Day 5	Read to an adult for 15 minutes. Ask an adult to read to you. Take note of expression making sure you are keeping your listeners engaged.	Write a diary entry of the 5 days. Remember, a diary can be like chatting to a friend. Share your feelings for every day's entry.	Produce a tile pattern which is symmetrical and then using the idea of a repeated pattern cover a page, so that it looks like a tiled wall.	You have 10 basket balls, 20 hoops, 20 cones, 7 bibs. Make up a game using the above equipment. You do not need to use all of it. Make sure the instructions and the equipment you need are clear. Draw a picture to go with it.